Project 2 Group Contract

**Group: 1**

# Goals

Our goal for this project is to describe how to play chess for individuals who have never played the game. We will describe how each piece moves, how they take other pieces, how a winner is determined, and any special circumstances that may happen.

# Members and Division of Labor

## Primary Roles

Kushal: Management

Alec: Design

Jullian: Writing

Logan: Editing

We will be using GitHub for archiving, so no one will need to be primarily archiving.

# Communication Plan

We plan to have weekly check-ins online once a week on Saturday at 1 pm CST. via Discord. Group members will also meet up with whoever they most need to work with during the portion of the project they are currently working on. Other meetings will take place as needed.

# Conflict Resolution

When someone does not participate in the group, Kushal will talk to them about their participation, and offer advice on what to work on or who to help. If someone has been talked to multiple times and still does not participate, we will escalate to talking to Professor Jenerette about them and what to do. Unsatisfactory participation counts as missing multiple meetings for poor reasons, not responding to emails/text regarding their portion of the project, and if everyone feels that they have not contributed enough to their portion of the project during meetings.

# Signatures

Kushal Mul

Alec. G

Jullian Tate

Logan Ferris